make new list

The user wants to add a new list to their collection. While in the default listening state of the menu the user says, “make new list” the device will respond back with “Name of new list?” and wait for a name from the user. Once provided, if no other list has that name the program will report back that the list was created and then select that list as the current list and return to the main menu. If another list has that name, the device will tell the user that list already exists and ask for a new name. After one is provided it will follow the sequence described before.

Add item to list

The user wants to add an item to a list they have made. They begin by saying “add item.” This will be met with a response from the devise asking “which list would you want to add to?” After a list is select by the user the program will select the chosen list as the current working list and then signal to the user “new item.” The user will tell the device the name of the item they want to add to the list such as “Bluey.” The item, if available, will be added to the list and the program will return to the main menu.

Delete an item from a list

The user wants to delete an item from one of their lists. They begin by saying “delete item” this will be met with the prompt “What item?” Once the user provides a name, such as “Titanic” the program will search through all lists for all records that match. The program will report back either “Item not found” or “# items match, first item, [name of item read from item], delete record?” The user can then choose to delete the record saying “yes” or not to delete the record. Once complete the program will return to the main menu.

Rename a list

The user wants to change the name of one of their lists. They begin by saying “change [list name] to [new list name]. If the list name was valid then the change takes place. If the new name is taken the program will ask for an alternate name. If no list is found with the name, the program will respond with “no list found” and return to the main menu.

Getting help

The user forgot how to use the service. They remember the simple help command: help. After hearing a request for help the program returns by telling the user: “Welcome to MY MOVIE APP! To make a new list say: make new list. To add an item to a list, say: add item. To delete an item, say...” The program will inform the user of all voice commands for menu options. One complete the program will return to the main menu.

Deleting a list

The user has decided they no longer want one of their lists. They begin with “Delete list” and the program will respond with “which list?” After receiving a prompt from the user, the program will inform the user how many items are in the current list and verify the user wants to delete that list. If yes, the list is deleted and the program returns to the main menu; if the user chose no, the program returns to the main menu.

Rate media

The user just finished watching a great movie and wants to rate it. From the main menu the users says “rate [media title]” the program will search for that item in one of the lists, if found it will return the item and ask for a rating out of 5 stars (Amazons standard). This rating choice should be reflected across the user's amazon profile. If the media is not on a list the program will search for it as if it were being added, if found a rating would be applied. The program will then update the user the ratings where left, or the media was unfound. Afterward the program would return to the main menu.

Review media

The user has just finished watching a show and wants to review while doing the dishes. The say “review item” the program will then look for that item in one of the lists. If the Item is found it will return the name of the item and inform the user, it is ready for review. If the item is not found on a list the program will search for it. Once found the user can enter their review. This review is visible to other users.

Cancel

The user is in the middle of a menu and has decided they no longer wish to continue, by repeating “Cancel” over and over the program will drop the current task and return to the main menu.